

FIG. 1

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| acquiring and annotating a content resource (step 62)  |
| defining a layout (step 64);   |
| importing the content resource (step 66);  |
| applying one or more contextual descriptors and contextual object references (step 68);  |
| associating one or more CODECs with the content (step 70)  |
| composing one or more scenes and constructing a narrative (step 72)  |
| arranging the content in the layout (step 74)  |
| defining navigational or sequential flow (step 76)   |
| defining one or more context menus (step 78);  |
| associating each context menu with its context (step 80)   |
| specifying one or more design rules for flow customization (step 82)   |
| compiling, simulating and verifying the behavior of a presentation (step 84)<br>exporting the content (step 90)  |
| specifying one of the following: an image destination medium, an access control option, a commerce functionality, and a copy protection option (step 92) |
| registering an author as a content provider (step 94)  |
| generating a registered output image (step 96)   |

FIG. 2

FIG. 3

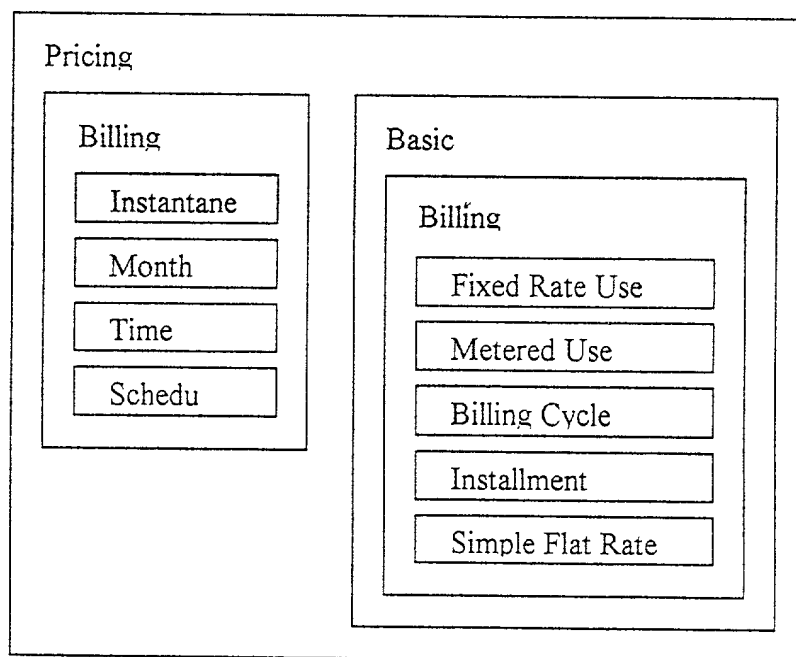
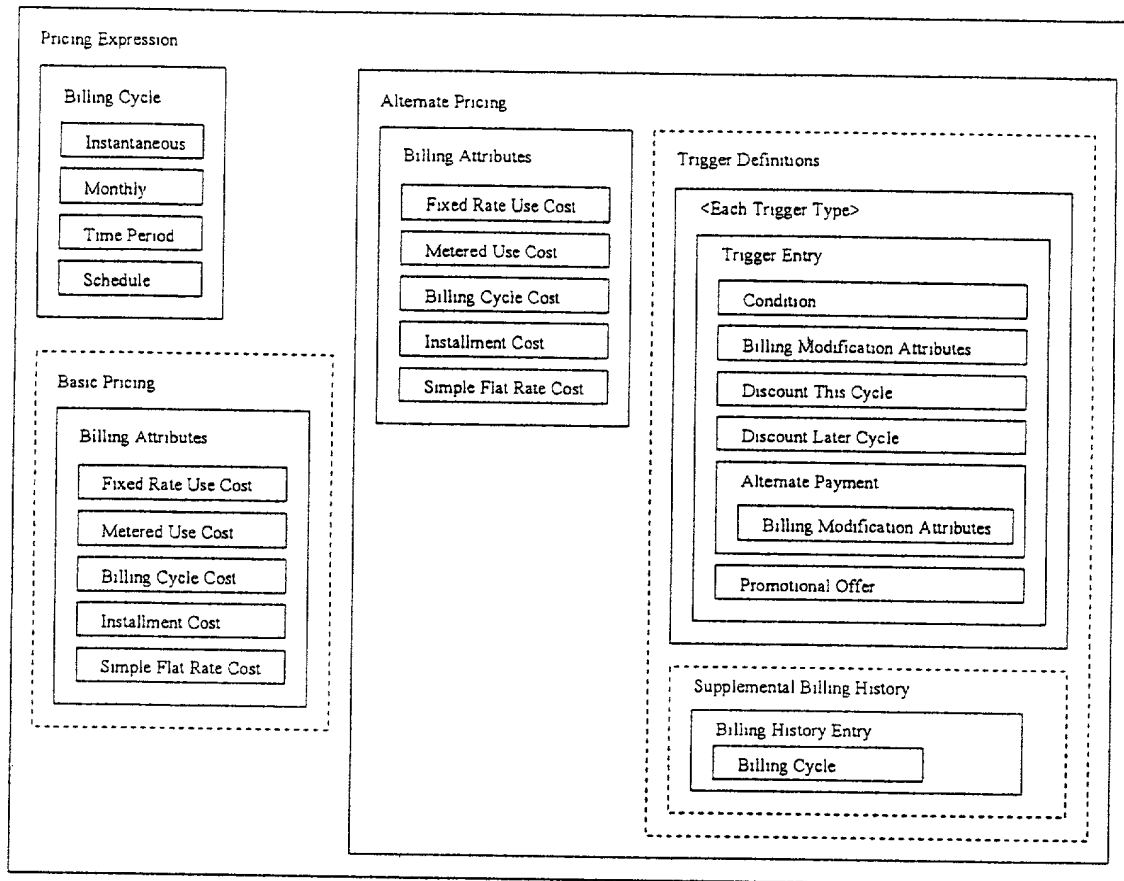


FIG. 4



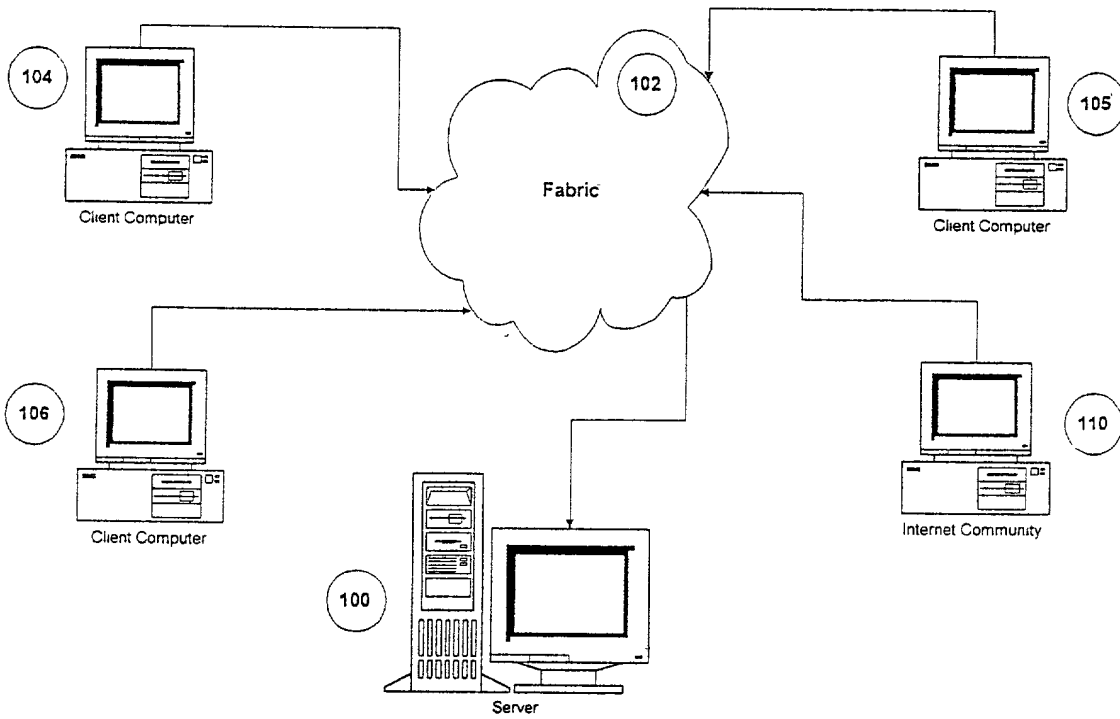


FIG. 5

FIG. 6

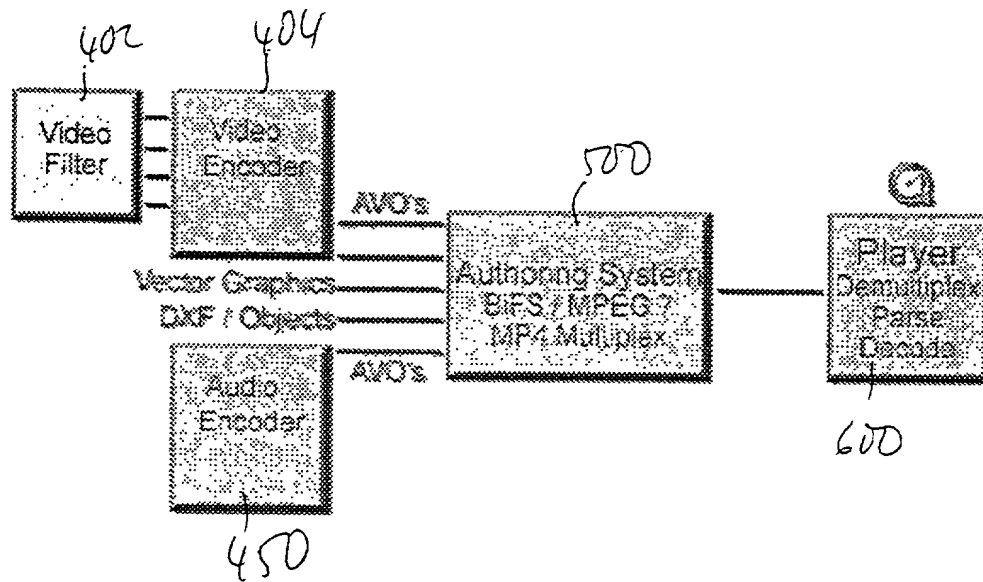
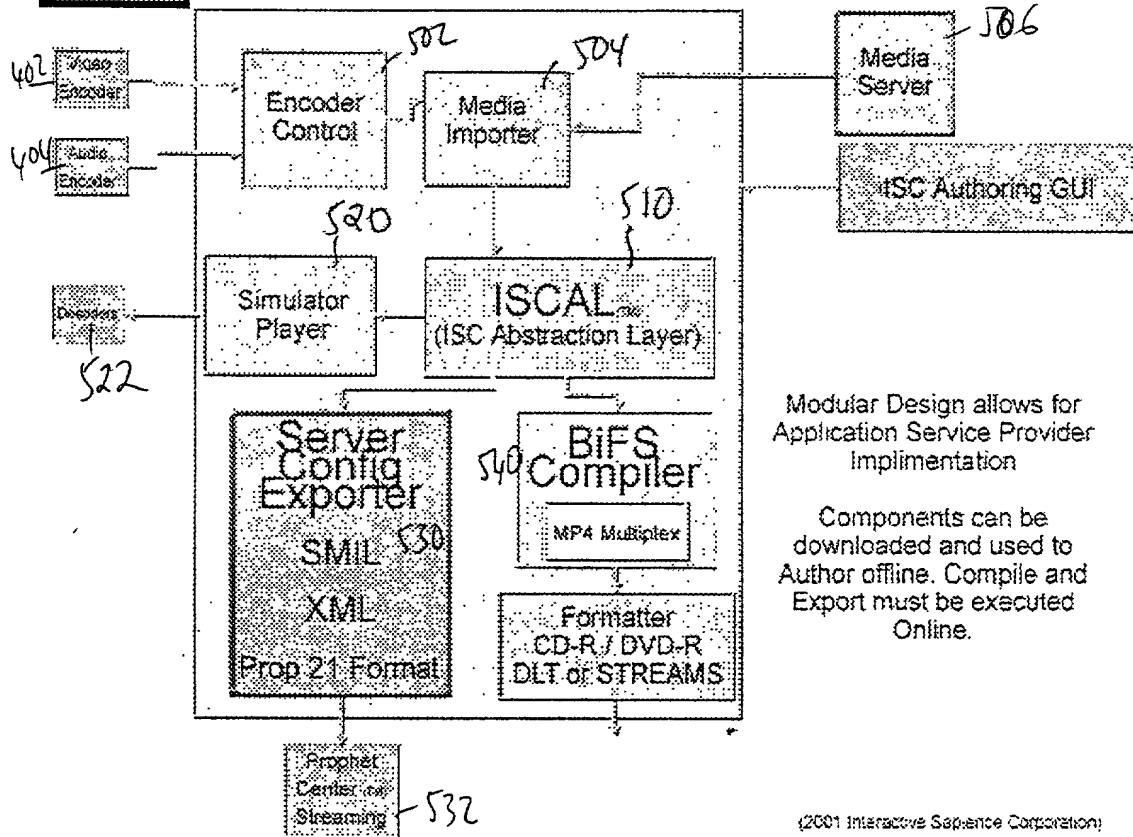


FIG 7



# The Experience™. Authoring Solution



(2001 Interactive Sequence Corporation)

FIG. 8